SARAH HASHIGUCHI

PROFESSIONAL EXPERIENCE

Freelance Designer

September 2018 to Present

- Consulted on technical lighting details for Interior Designers starting their own line
- Created brand books for small businesses to unify marketing and enable growth
- · Designed the interior of an affordable housing apartment building
- Built website layouts to best organize content and create intuitive user experiences

General Manager

The Good Mod - September 2021 to April 2022

- Transitioned the accounting, POS, and payroll systems to a one integrated platform
- · Increased employee engagement and positive work place culture
- Implemented systemic changes to improve efficiency and increase sales

Lighting Designer + Restoration Assistant

The Good Mod - February 2021 to September 2021

- Designed and developed the first wood based lighting for the in house studio line
- Repaired and refinished designer furniture to prolong the life of treasured pieces
- Assisted in the fabrication of custom furniture and 3D ceramic printed products

Product Designer + Developer

Schoolhouse - December 2019 to May 2020

- Designed and developed of half the original products in each launch
- · Led meetings and assigned tasks to Engineering partners during development
- Secured exclusive pricing and service deals through tactful vendor negotiations
- Collaborated with artists to create custom work just for Schoolhouse
- Adapted to ever fluctuating processes and structures while exceeding expectations in the demanding environment of a rapidly growing company
- Held leadership accountable for staying true to company values to maintain the business' identity and earn customers' respect

Associate Product Developer

Schoolhouse – January 2019 to December 2019

- Designed and developed top performing products in their respective categories
- Redesigned existing light fixtures to meet UL standards that increased user safety and expanded Trade customer sales
- Used SolidWorks to create detailed CAD models and production-ready drawings
- · Exercised multi-tasking skills while working on various stages of up to five seasons
- Visited local manufacturers to evaluate the facilities in order to better design for their specific capabilities and proactively avoid issues in production

Assistant Product Developer

Schoolhouse - April 2018 to December 2018

- Communicated directly with local and international manufacturers regarding sample making, materials procurement, material quality, reverse cost engineering, and production quality control to ensure budget, timeline, and quality needs were met
- Wrote and formatted product assembly and installation instructions
- Synthesized feedback and team input into tangible design edits
- · Connected with cross-functional teams on a daily basis to streamline collaboration

Product Development Intern

Schoolhouse - March 2018 to April 2018

- Created sketches, mockups, models, illustrations, renderings, and prototypes
- Supervised the First Article process to approve new components upon arrival and problem solved with vendors when new components did not pass inspection
- Established the R+D packet to document product creation increasing the research phase to gain more accurate data, valuable insights, and justify design decisions
- Re-organized and updated the material and component library

ABOUT

Quality-driven designer with 4+ years of experience designing and developing home goods including light fixtures, furniture, pillows, blankets, and rugs from initial ideation through to production. Looks forward to collaborating with a diverse team that is passionate about sustainability and committed to using responsible design as a tool to catalyze positive change in the industry.

CONTACT

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EDUCATION

Minneapolis College of Art & Design Class of 2023

• MA in Sustainable Design

University of Oregon

Robert D. Clark Honors College - Class of 2017

• BS in Product Design + Minor in Chemistry

ACHIEVEMENTS

- President of the University of Oregon chapter of Industrial Designers Society of America
- Joint Venture Design Choice Award
- Exhibited at the 2017 International Contemporary Furniture Fair
- Interdisciplinary Thesis Award
- Passed honors college thesis defense with distinction (highest honor given)
- Dean's Service Award
- Phi Beta Kappa Society
- National Society of Collegiate Scholars

SKILLS

- Adobe Creative Suite
- Sketching
- CAD Solidworks, Rhino, Keyshot
- Market analysis and user research
- Modeling and prototyping
- · Woodworking, glassblowing, ceramics
- Material research and application
- Design thinking
- · Active listening
- Excellent verbal and written communication
- Self-directed and action-oriented
- Learns and adapts quickly to stay nimble
- Recognizes and builds on others' strengths
- Leads by example
- Able to recognize and initiate pivots